

Archie
ADVENTURE
SERIES

NO. 128 US \$2.19



SEGA

SONIC



THE HEDGEHOG



**E.V.E. OF
DESTRUCTION!**

**"TOSSED IN
SPACE"**

CONTINUES!



**Turtlewings
Productions**

Kaifuu.Com



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ARCE
MAGAZINE

"TOSSED IN SPACE"

PART 4

"STARMADA"

Starring **SONIC**
THE HEDGEHOG

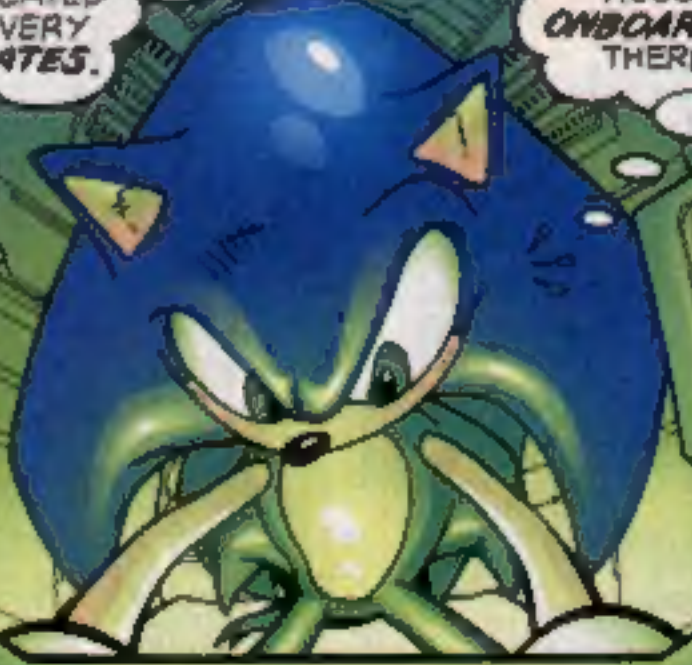
SPACE...



DERRY LEE
writer
J. AXEN
pencils
MICHAEL WIGGINS
inks & letters
JASON JENSEN
colors
J.F. GAGNE
editor
VICTOR GARCIA
managing editor
RICHARD GOLDMANTER
editor in chief

THE AZURITES--
THE ALIENS WHO
OUTFITTED ME
WITH THIS SLEEK
SPACESHIP--

-- SAID TERAGOSA 6, A
TECHNOLOGICALLY ADVANCED
WORLD, WAS SUPPOSED
TO BE LOCATED
AT THESE VERY
COORDINATES.



I'D SAY AYE,
AYE, CAPTAIN, BUT
ACCORDING TO MY
ONBOARD VISUAL DISPLAY
THERE'S NOTHING HERE
BUT --





ASTEROIDS!

OKAY, HERE'S WHERE
I FIND OUT...

...IF
ALL OF THOSE
SLEEPLESS
NIGHTS ON MY
SEGA SYSTEM
PAID OFF!

LOOKS LIKE THEY DID! I'M
OUT OF THE **BELT**--

UNIDENTIFIED SPACE
VESSEL — YOU ARE
FLYING IN A HOSTILE
ZONE. DOCK YOUR
SHIP AT ONCE.

--BUT
STILL FEELING
STRAPPED!
BETTER PLAY
ALONG...



...I'M STILL
A **STRANGER** IN
A **STRANGE**
GALAXY!



GREETINGS!
I AM COMMANDER
BAGGAR BREEBLEBROX
AND THIS IS MY
CREW!



WELCOME
ABOARD THE WAR-
SHIP 'SENTELLE'!

THANKS!
I'M SONIC THE
HEDGEHOG!

WHY
HAVE YOU SOARED
TO THIS HOPELESS
SECTOR OF SPACE,
SONIC THE HEDGEHOG?



MY SHIP'S INSTRUMENTS MUST
BE ON THE FRITZ BECAUSE THEY'RE
TELLING ME THAT TERAGOSA 6,
WHERE I'M HEADED...

... IS
LOCATED AT THE SAME
COORDINATES AS THAT
ASTEROID BELT BACK
THERE.



YOUR VESSEL'S
SYSTEMS SUFFER
NO MALFUNCTION
SONIC THE HEDGEHOG,
TERAGOSA 6 WAS
RENT ASUNDER LESS
THAN THREE HOURS
PAST!



THE
DEBRIS-BELT
IS ALL THAT
REMAINS!

BUT
HOW?! WHAT
COULD DO
THAT?



E.V.E.



E.V.E.?

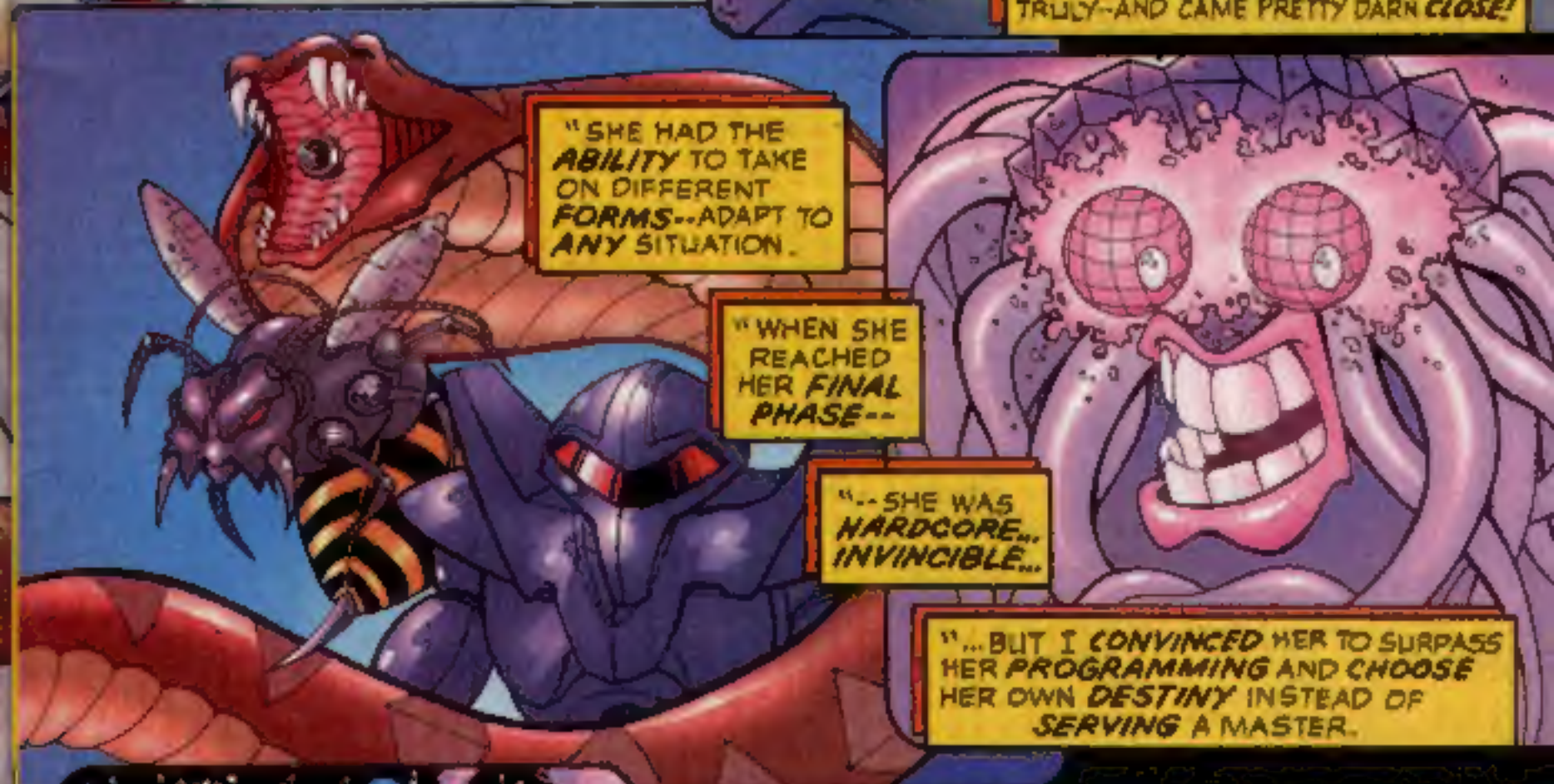
E.V.E.
E.V.E.?

THEN YOU KNOW
THE TECH-MASON--
SHE WHOM OUR
FLEET IS SWORN
TO DESTROY?

THE EXCEPTIONALLY
VERSATILE EVOLVANOID?
YEAH, WE'VE... MET.

"IF YOU CALL 'MEETING' BEING HUNTED DOWN BY
HER AFTER SHE WAS CREATED BY DOCTOR
ROBOTNIK, THE MOST EVIL BEING ON MY HOME-
WORLD MOBIUS.

"EVE WAS DESIGNED TO KILL YOURS
TRULY--AND CAME PRETTY DARN CLOSE!



"SHE HAD THE
ABILITY TO TAKE
ON DIFFERENT
FORMS--ADAPT TO
ANY SITUATION.

"WHEN SHE
REACHED
HER FINAL
PHASE--

"...SHE WAS
HARDCORE...
INVINCIBLE...

"...BUT I CONVINCED HER TO SURPASS
HER PROGRAMMING AND CHOOSE
HER OWN DESTINY INSTEAD OF
SERVING A MASTER.



BY FLAGGANAT'S MANE!
YOU OBTUSE PIECE OF
FLOTSAM! DO YOU KNOW
THE CHAIN OF EVENTS
YOU'VE SET IN
MOTION?

"SHE CHOSE
ONE AMONG
THE STARS."

THE COUNTLESS
INDUSTRIALIZED
WORLDS EVE HAS
SAVAGED?!



MERCS--
GET HIM
AT ONCE!

WHAT?!



TIME TO
MOSEY!

HE CHOOSES
TO BOLT--THE
COWARD!



THESE DUDES ARE
WAY PAST TRIGGER-
HAPPY...



... BUT THEY
HAVE EVERY
RIGHT TO BE
ANGRY!

I
MISTAKENLY
SET E.V.E.
ON THIS
PATH...



... NOW IT'S UP TO ME TO
STOP HER!

NEXT: E.V.E. ILL!



RYAN A. DAVIA

NEWARK, DE



SASHA YEGANEH-RAD

TUCSON, AZ

If you'd like your
drawing printed,
please send it to:
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c/o Archie Comic
Publications, Inc.
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10543-0419
SORRY
ART WILL NOT
BE RETURNED!



Girl Power

MADDIE HIGHLAND
MOORESTOWN, NJ



KEVIN HINTON
WAYNESBORO, MS



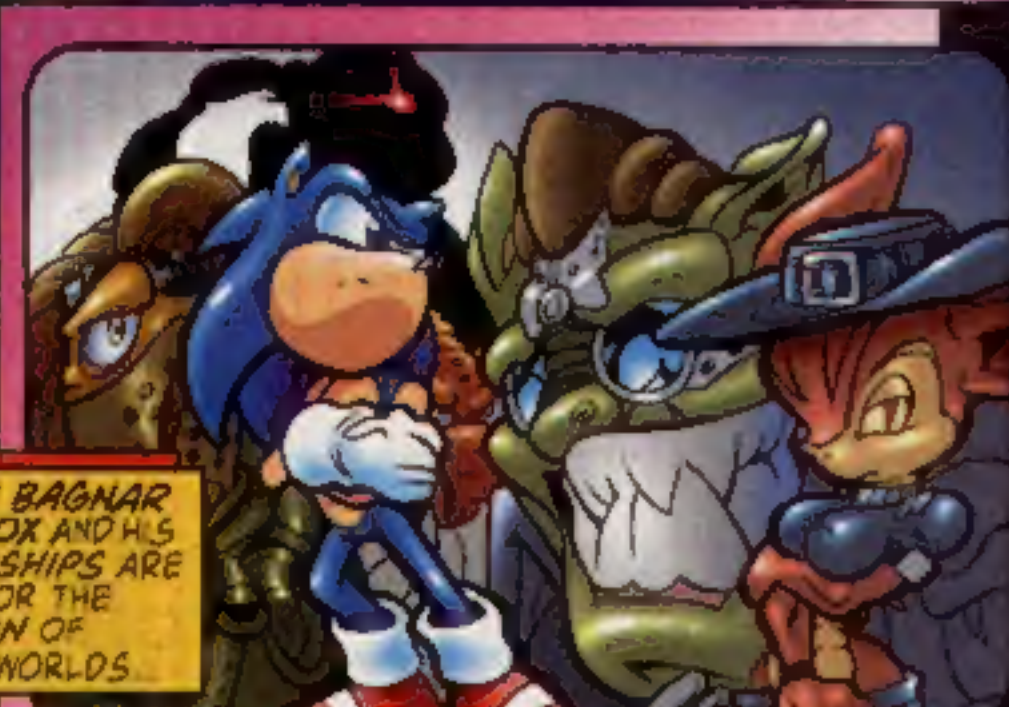
BETTER HIGHTAIL
IT OUT OF HERE! CAN'T
HAVE THAT ALIEN 'STARMADA'
BLASTING MY SPACESHIP
TO SMITHEREENS--

TOSSED IN SPACE PART FIVE E.V.E. ILL

BENNY LEE/STORY DAWN BEST/PENCILS
JIM AMASH/INKS JASON JENSEN/COLORS
JEFF POWELL/LETTERER J.F. GABRIEL/EDITOR
VICTOR GORELICK/MANAGING EDITOR
RICHARD GOLDWATER/EDITOR IN CHIEF



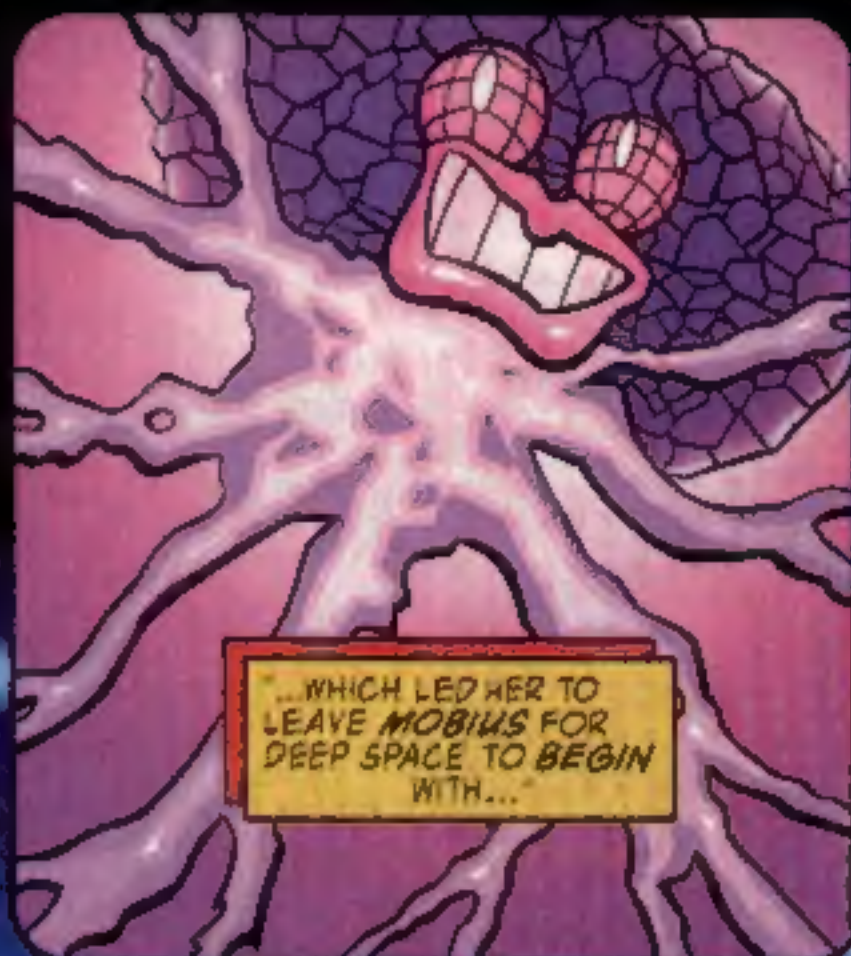
--NOT
BEFORE I
FIND E.V.E.!



"COMMANDER BAGNAR
BREEBLEBROX AND HIS
FLEET OF WARSHIPS ARE
HUNTING HER FOR THE
DESTRUCTION OF
COUNTLESS WORLDS



"...AND SINCE I
WAS THE GENIUS
WHO TALKED HER
INTO EVOLVING
BEYOND HER
LIMITATIONS..."



...WHICH LED HER TO
LEAVE *MOBIUS* FOR
DEEP SPACE TO BEGIN
WITH...



K-ZARK

K-ZARK

...I'M NOT GONNA BE
WINNING ANY POPULARITY CONTESTS
AROUND HERE ANY TIME SOON!!



MEANWHILE
ABOARD 'THE
SENTELLE',
THE STARMADA
FLAGSHIP...



INTERCEPT
THAT VESSEL AT
ONCE!



AT THAT MOMENT...

MY SHIP'S
COMPUTER HAS
PINPOINTED THE
NEAREST INHABITED
PLANET.



GOTTA GET THERE
BEFORE F.V.E. DOES!

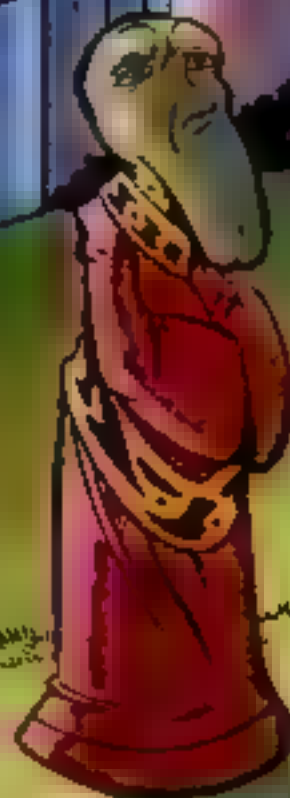
SEVERAL HUNDRED PARSECS
AWAY LIES XENOCANARIS
PRIME-- SONIC'S DESTINATION



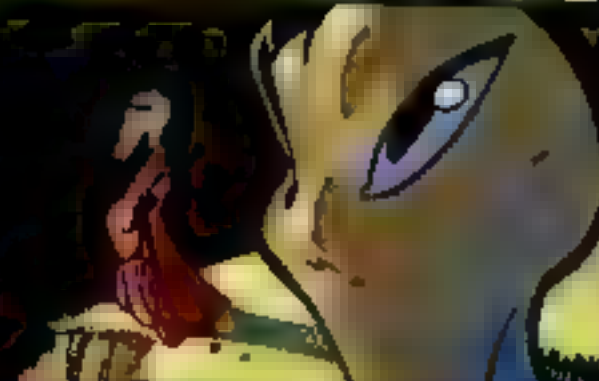
FOUR GENERATIONS AGO
HER ECO-TECHS SUCCESSFULLY
DEVELOPED A WAY FOR TECHNOLOGY
TO COEXIST ALONGSIDE NATURE

IN THE FOLLOWING DECADES
IT BECAME A TRUE UTOPIAN
SOCIETY--FREE OF WAR,
FAMINE, DISEASE AND
UNTIMELY DEATH

UNTIL
TODAY

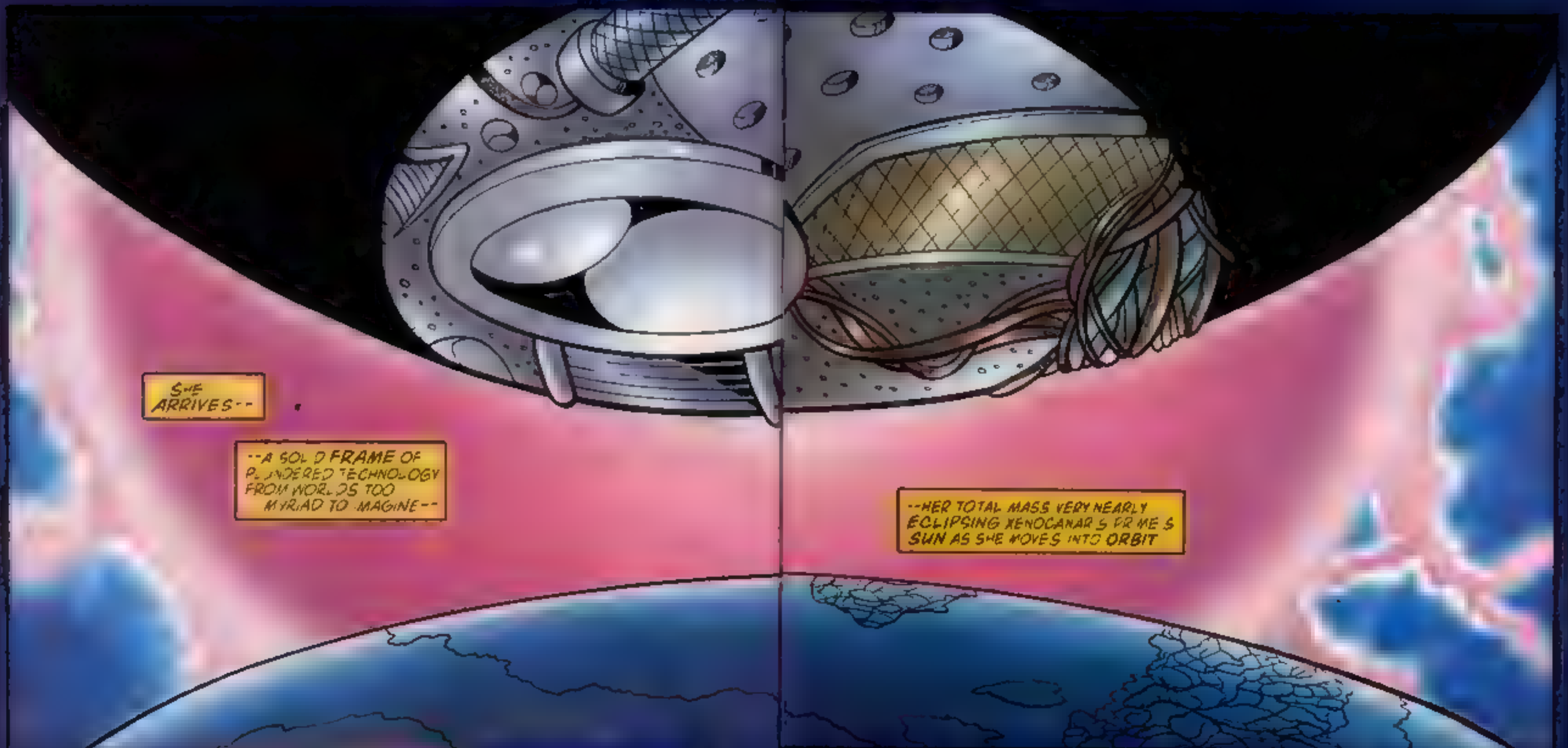


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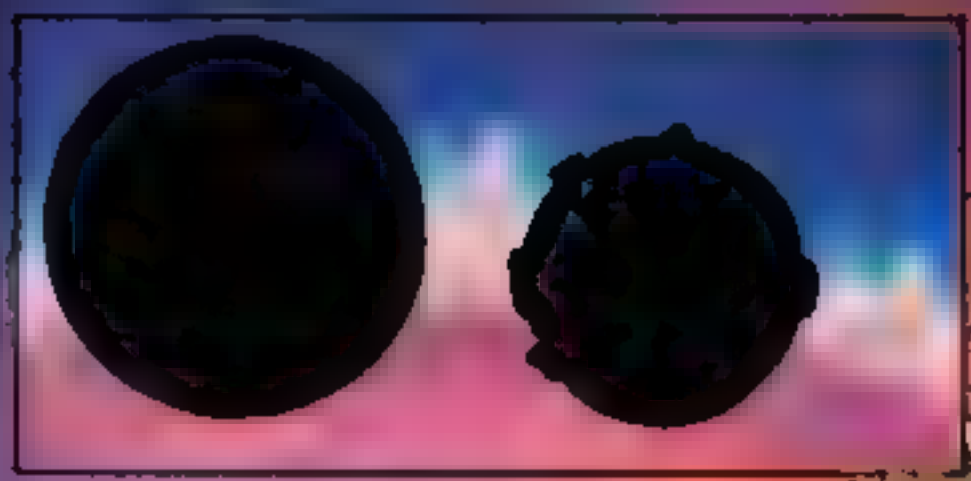




SHE
ARRIVES--

--A SOLID FRAME OF
PLUNDERED TECHNOLOGY
FROM WORLDS TOO
MYRIAD TO MIMINE--

--HER TOTAL MASS VERY NEARLY
ECLIPSING XENOCANAR'S PRIME
SUN AS SHE MOVES INTO ORBIT



THE XENOCANARITES
BARELY HAVE TIME TO
COMPREHEND THEIR
FINAL FATE--



IT TAKES ABOUT
FIFTEEN SOLID
MINUTES TO STRIP
THE WORLD OF
ALL ITS METALS

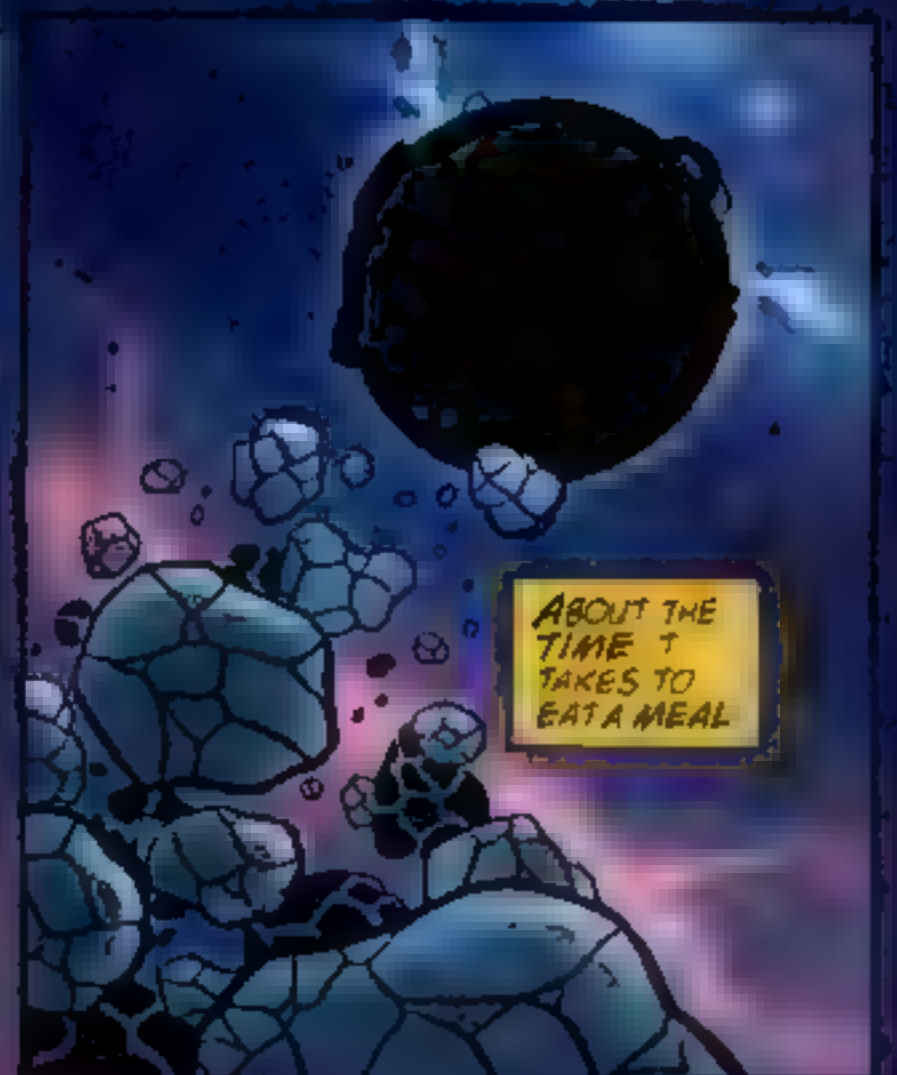


SHE IS
EYE



--BEFORE THE
PROCESS BEGINS

FIFTEEN SOLID
MINUTES BEFORE
MERE ROCK REMAINS.



ABOUT THE
TIME IT
TAKES TO
EAT A MEAL

SOON

NO!!

I'M TOO LATE
WHY'D YA DO IT EYE?

WHY?!

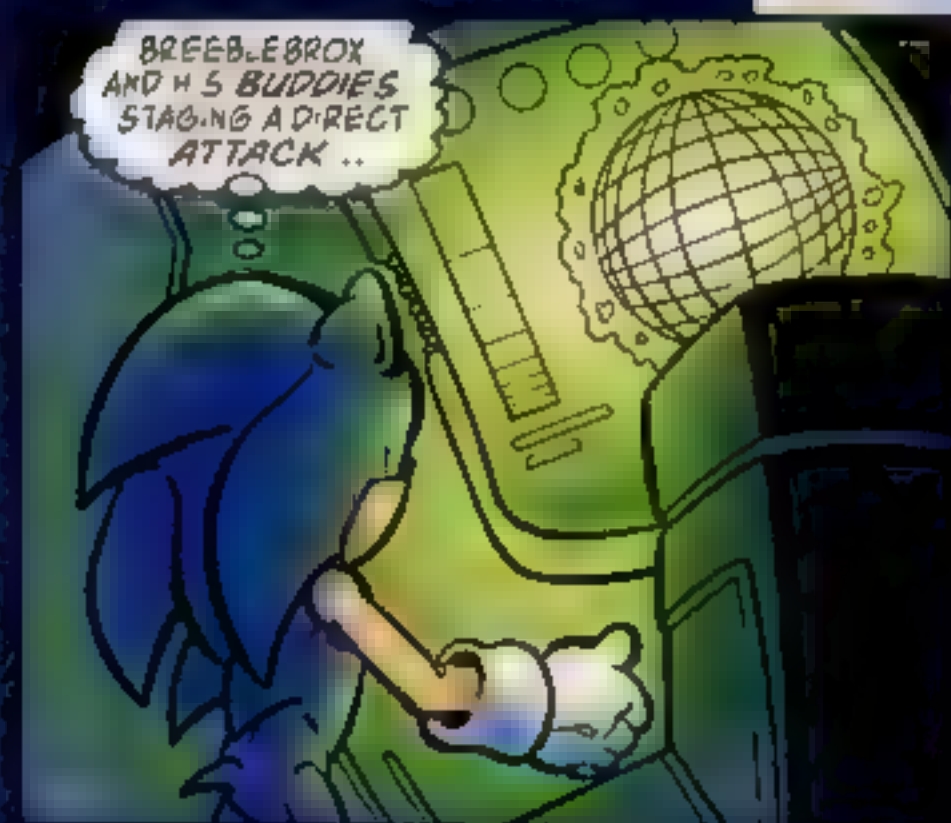
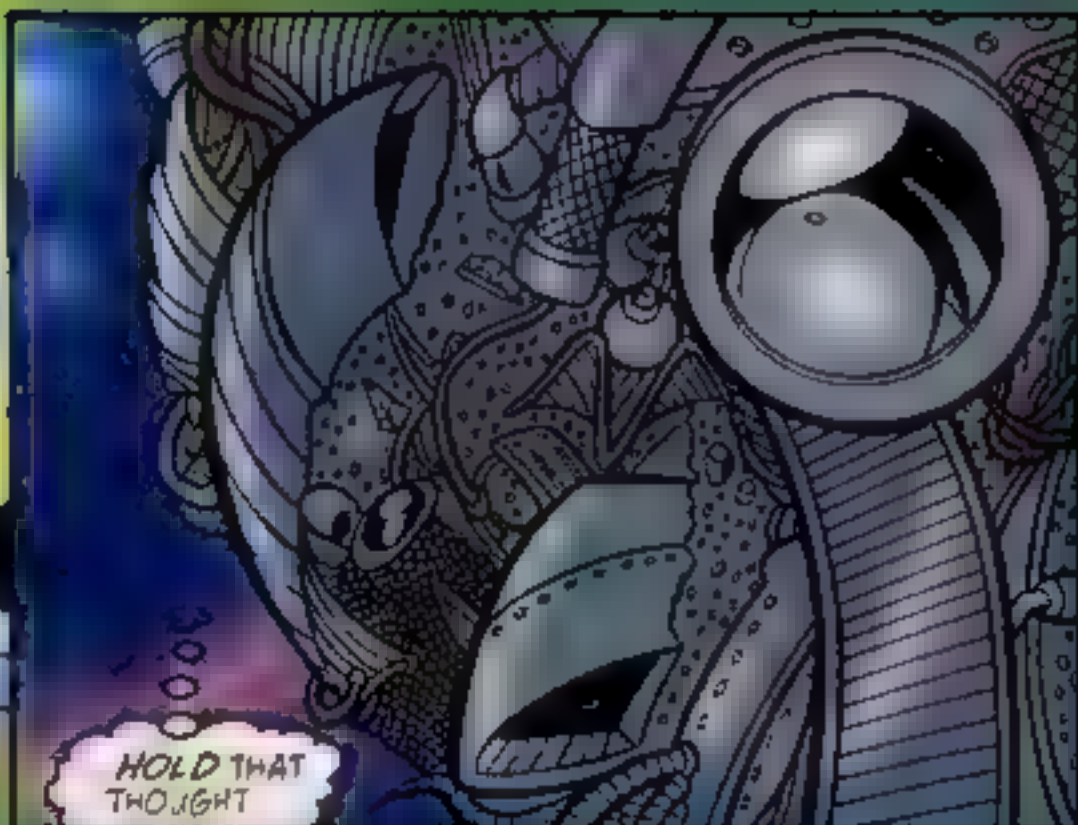
WAAAA

TERMINATE SONIC THE HEDGE
HOG BEFORE HE USES THE DEBRIS
FIELD TO ELUDE US

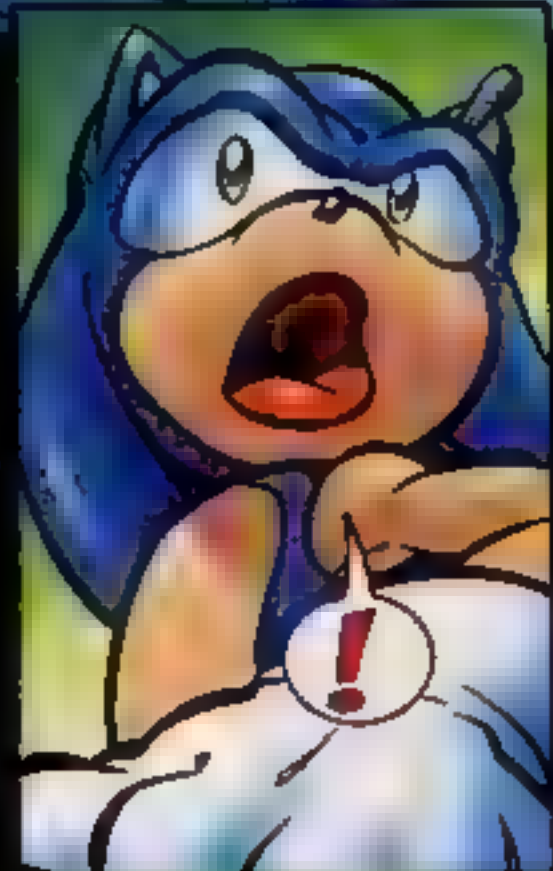
WE'RE TRYING,
COMMANDER

AN ENTIRE WORLD--GONE!
AND IT'S MY FAULT. I'M NOT
EXACTLY SURE HOW

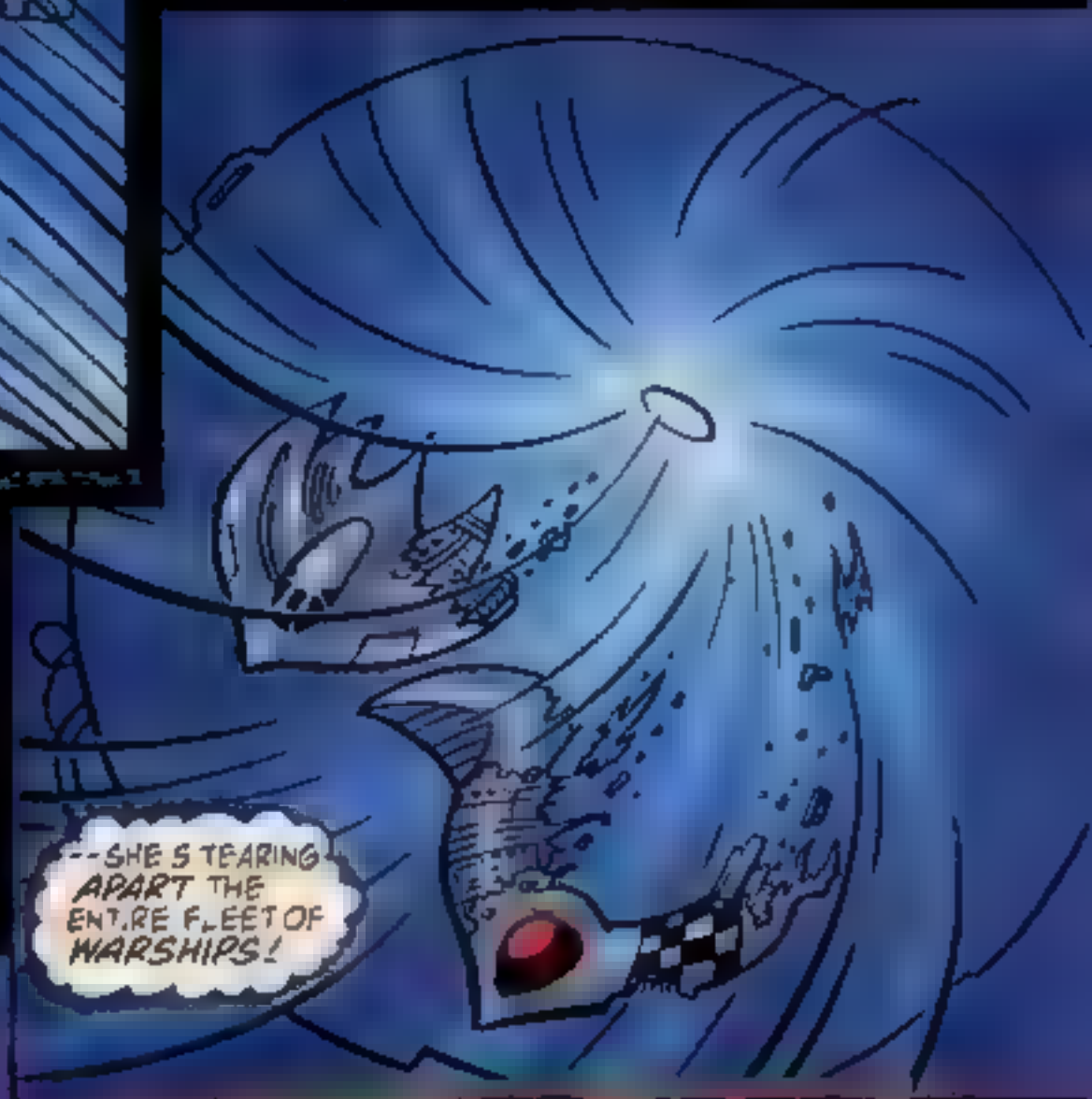
..BUT I'M
GONNA END
THIS ONCE
AND FOR
ALL!



WHA--Z!
SHE'S EMITTING
A TRACTOR
BEAM--

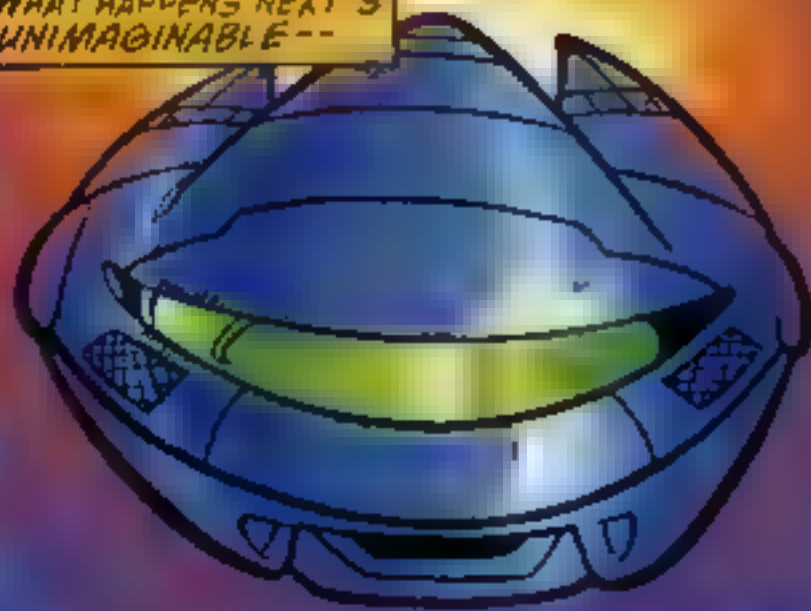


--SHE'S TEARING
APART THE
ENTIRE FLEET OF
WARSHIPS!



GRAAARGHH!

WHAT HAPPENS NEXT IS
UNIMAGINABLE--



--AS THE ANGUISHED
SONIC TARGETS EYE
US ON HIS OWN VESSEL
AS A WEAPON!



THEN--

WHAT THE--?!
MY SHIP'S PASSING
RIGHT THROUGH
THE HULL!

I'M
INSIDE!

TEK

TIME
TO SET
UP

THIS PLACE IS
'GI-NORMOUS',
BUT I KNOW THAT
EVE'S IN HERE
SOMEWHERE.

FWOOSH

I JUST
HAVE TO FIND
HER

STATE YOUR
PURPOSE.
BIG-ENTITY.

HUH?

WHAT YOU'RE DOING
IS WRONG--I'M HERE
TO SHUT YOU DOWN BEFORE
YOU DESTROY ANY MORE
INHABITED WORLDS!

ACCESS NC DATABASE
VOICE ANALYSIS FILE
GREETINGS, SON C THE
HEDGEHOG

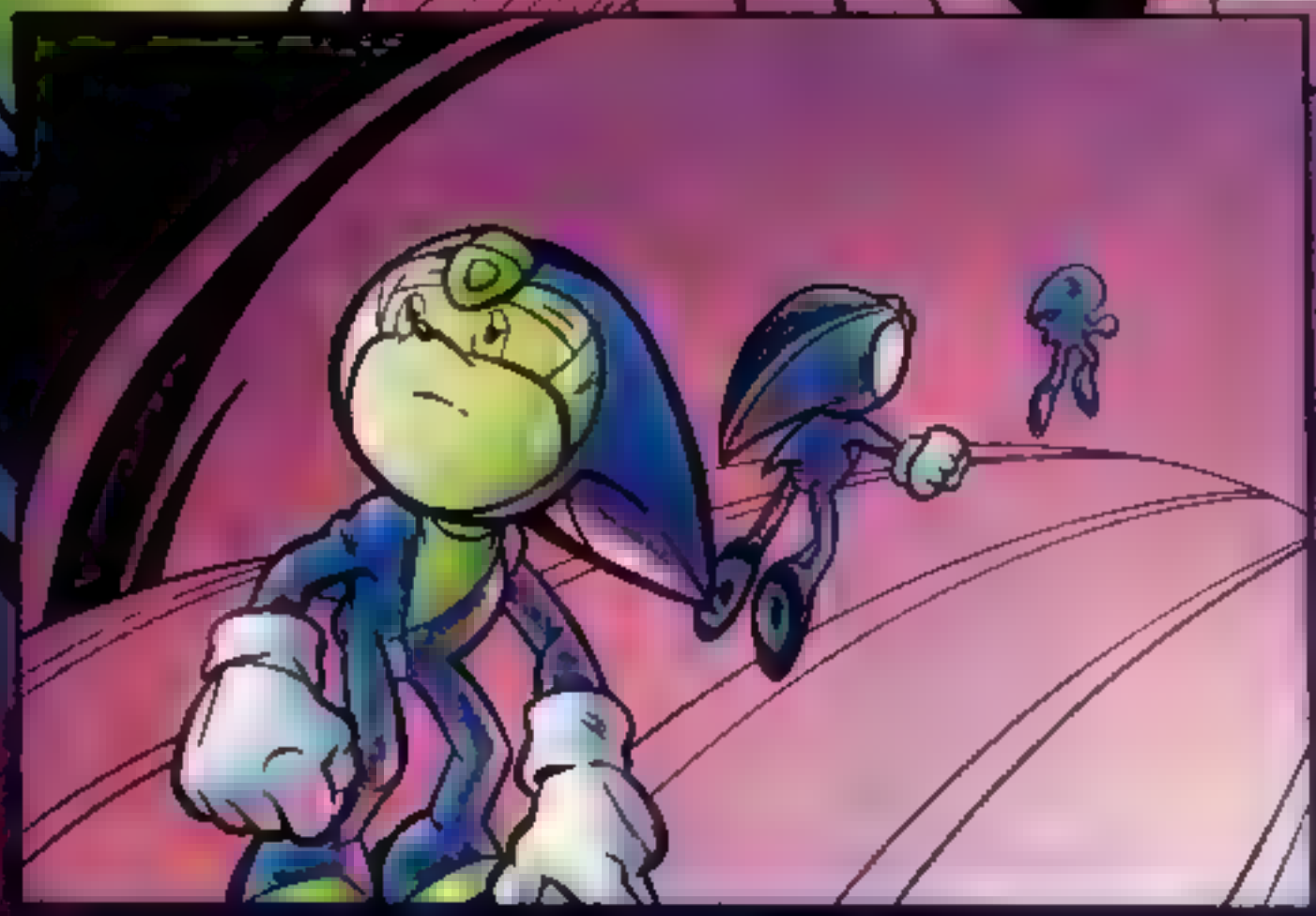
OBSERVE
MAGNA DOLD--
TEN THOUSAND
PARSECS FROM
MY CURRENT
HEADING.

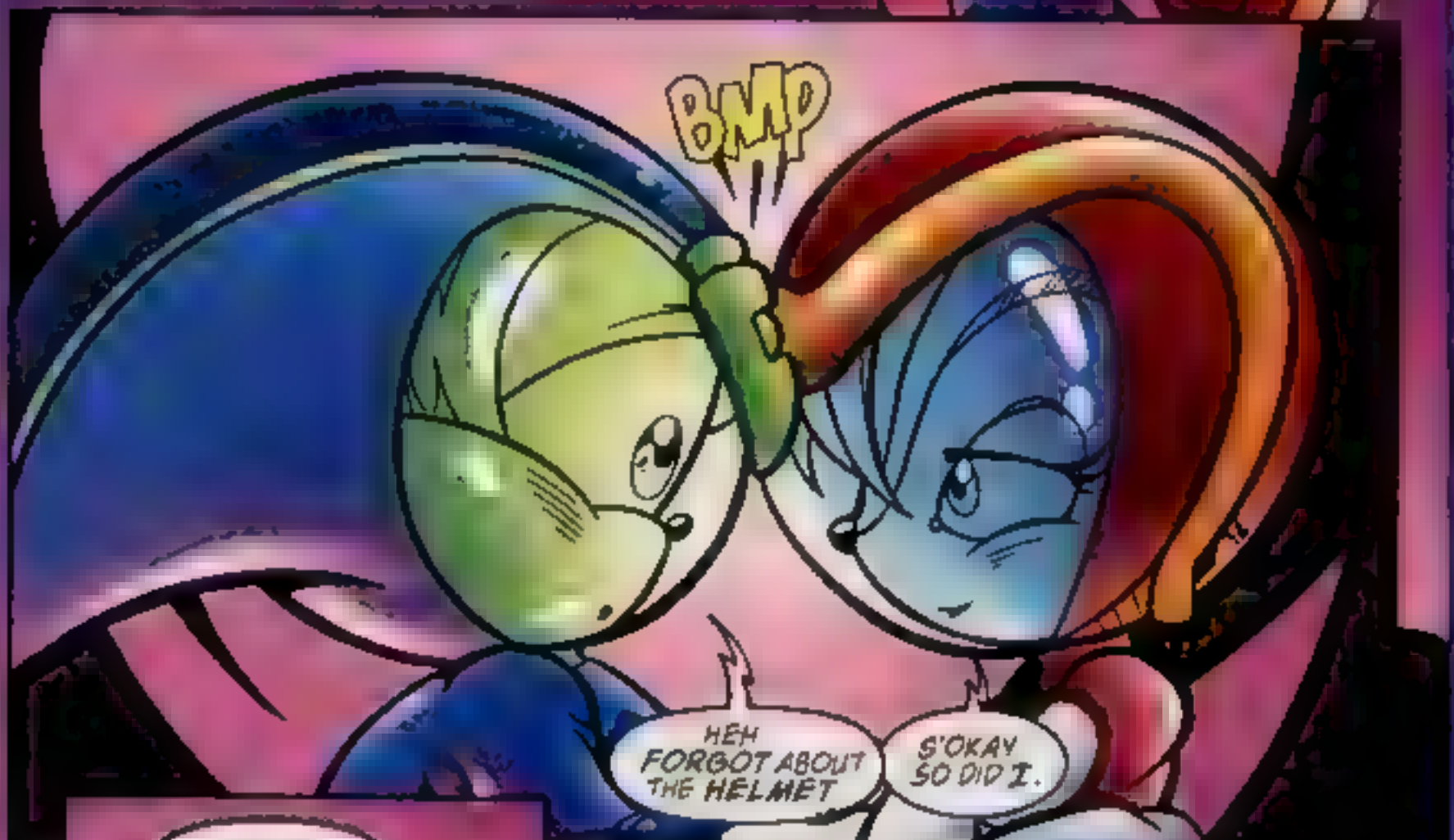
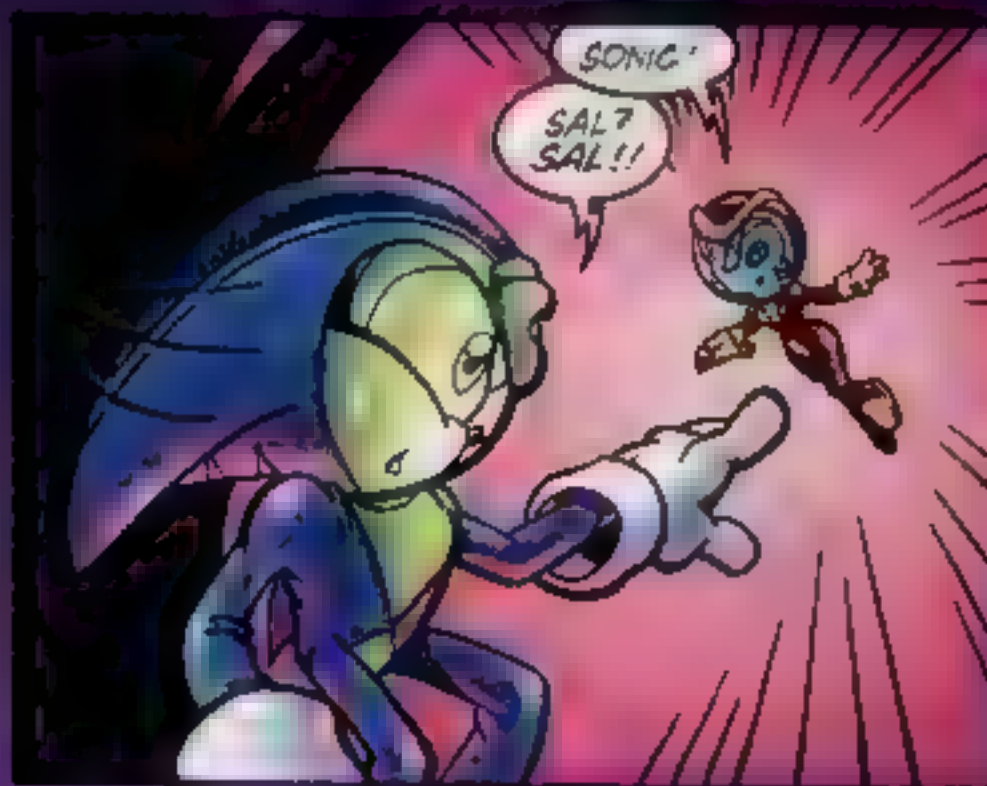


YOU POSSESS A
ZERO-POINT ZERO-ONE
PERCENT CHANCE OF
PREVENTING ITS
'INCORPORATION'

EVE--WAIT!
DON'T DO THIS.
YOU WERE SUPPOSED
TO EXCEED YOUR
PROGRAMMING--GO
ON TO GREATER
THINGS

WHAT
HAPPENED?





WE-- I CAN'T
NOT UNTIL EYE
HAS BEEN
STOPPED.

THAT'S ILLOGICAL!
YOU'LL LOSE YOUR
MEANS OF GETTING
HOME AND ME ALONG
WITH IT!

THE SALLY I
KNOW WOULD WANT
TO STAY BEHIND...

EVEN IF
IT MEANT BEING
STRANDED IN
ANOTHER
GALAXY.

AS LONG
AS WE HAD EACH
OTHER

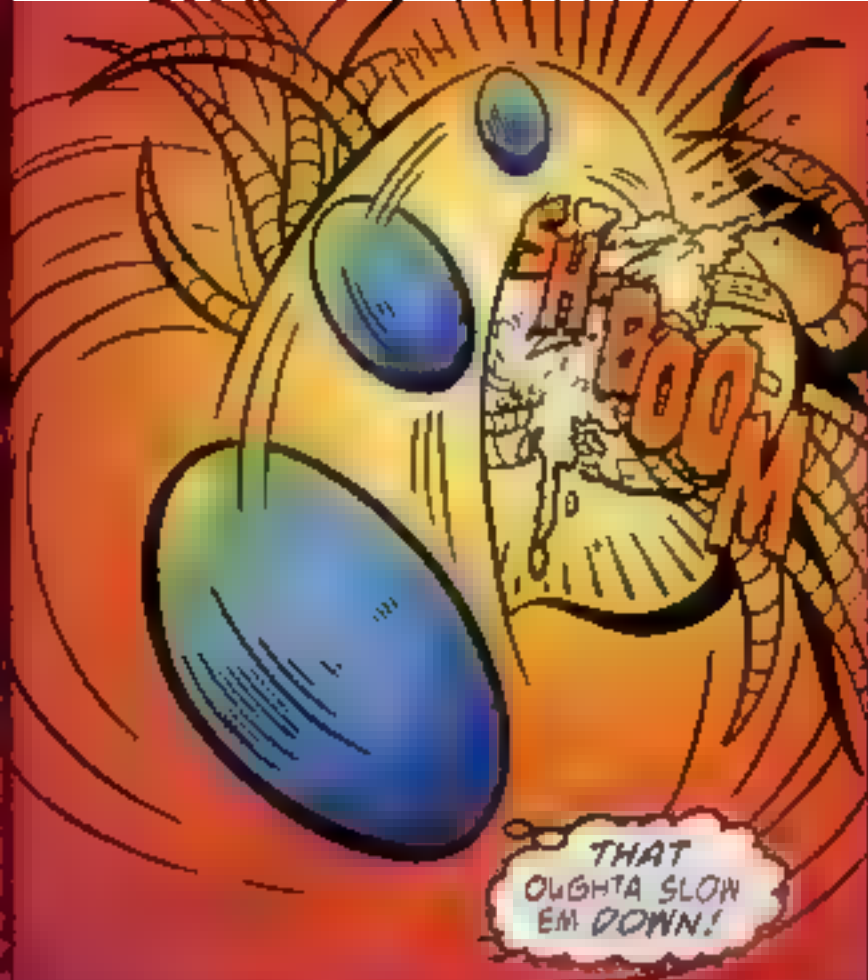
EXCELLENT,
SON C YOU HAVE
SEEN THROUGH
MY SUBTERFUGE.
BUT IT HAS
DELAYED YOU
LONG ENOUGH--

--FOR MY
SENTRIES
TO ARRIVE

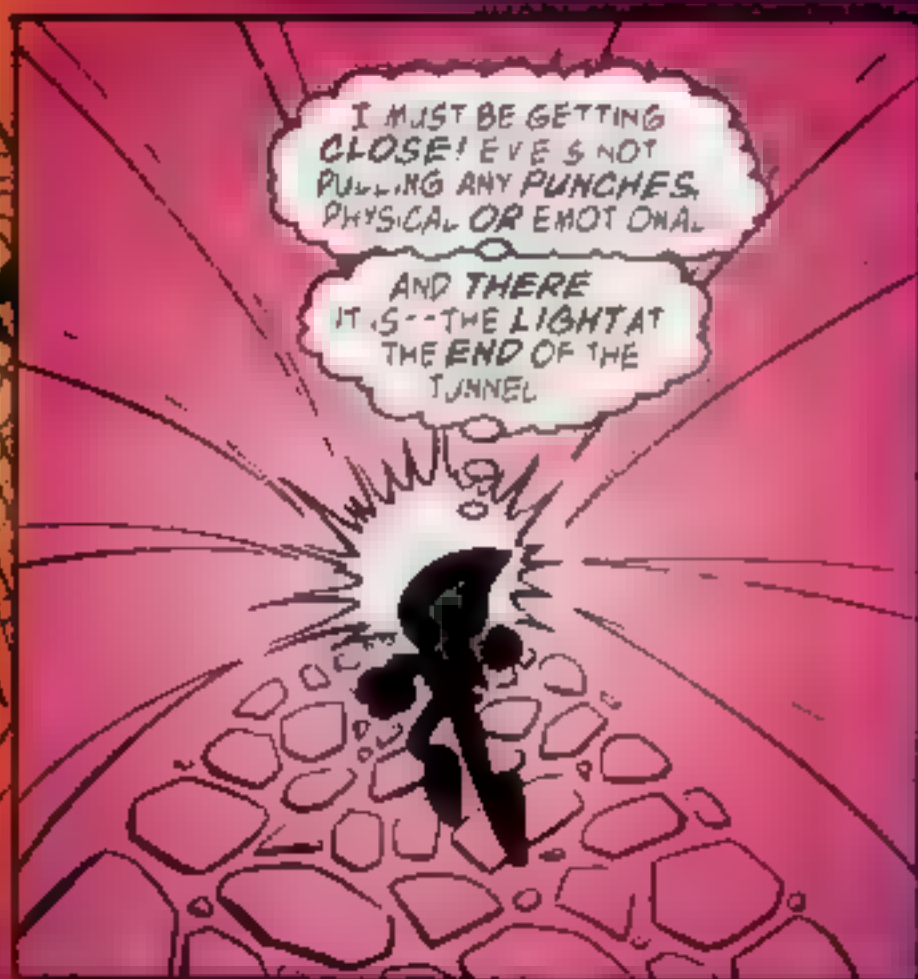
I'M
THRILLED.

WHAT
CAN I
SAY?

KRUK

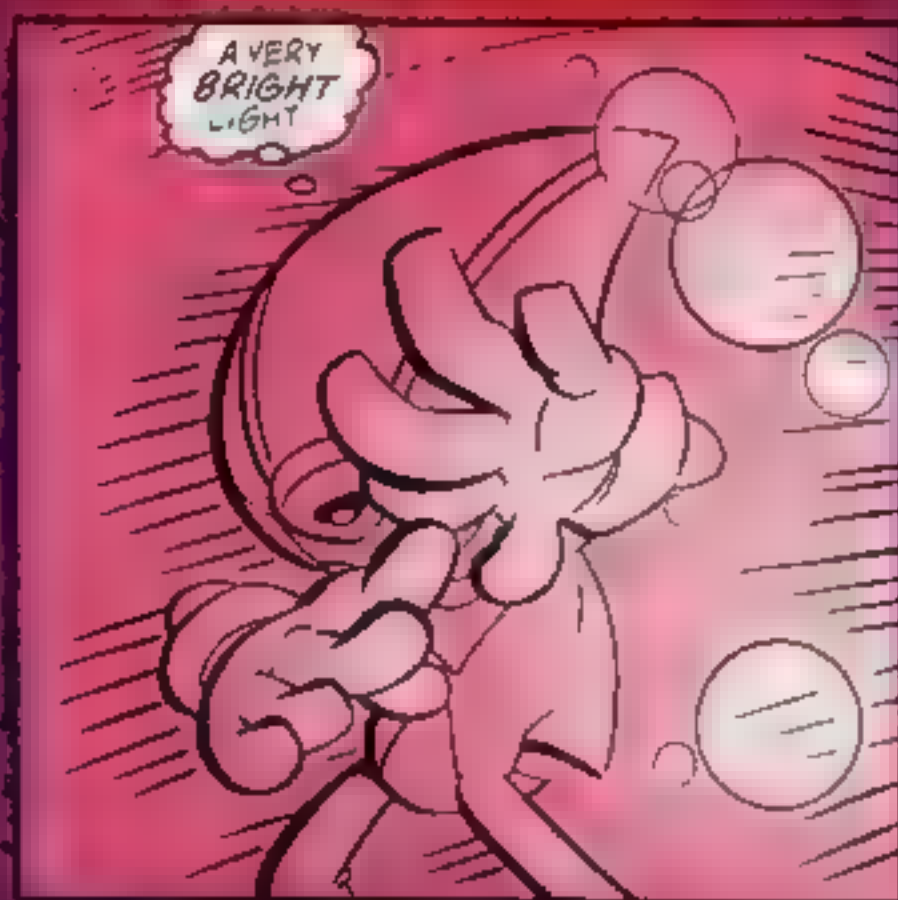


THAT
OUGHTA SLOW
EM DOWN!

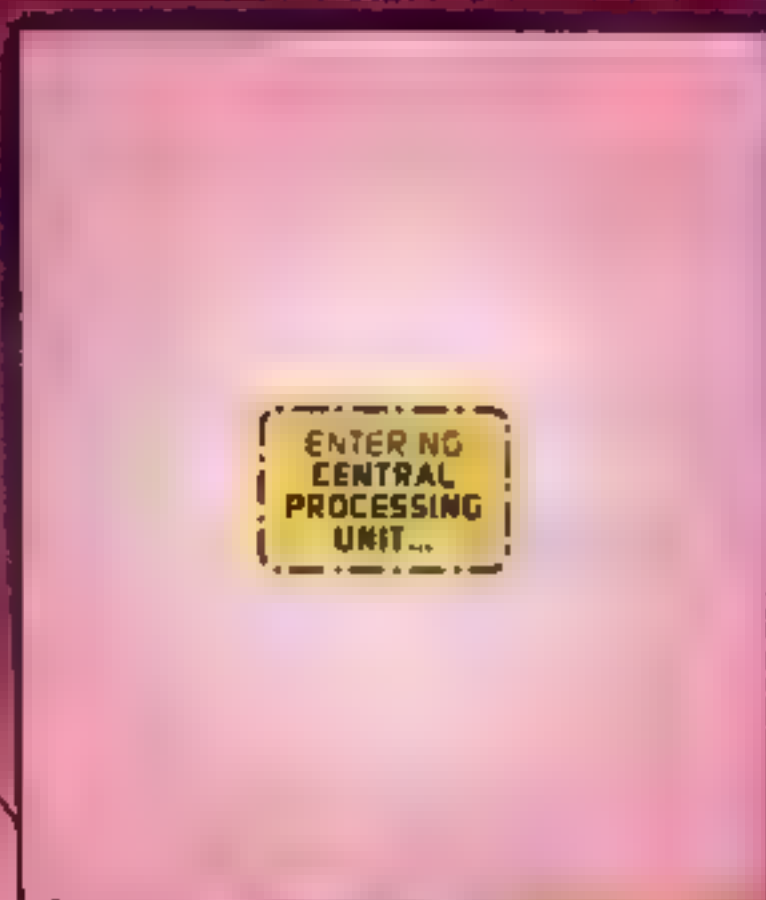


I MUST BE GETTING
CLOSE! EYE'S NOT
PULLING ANY PUNCHES,
PHYSICAL OR EMOTIONAL

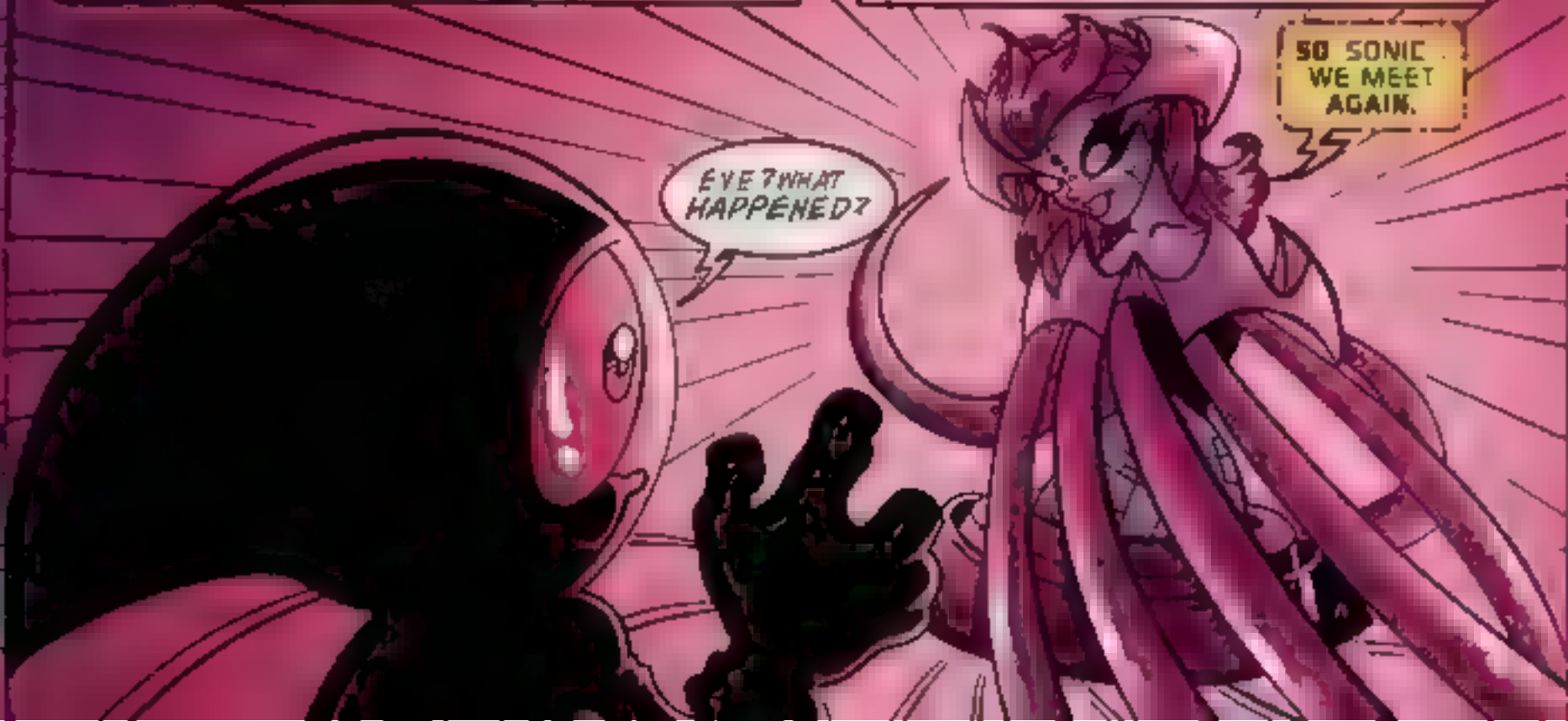
AND THERE
IT IS--THE LIGHT AT
THE END OF THE
TUNNEL



A VERY
BRIGHT
LIGHT



ENTERING
CENTRAL
PROCESSING
UNIT...



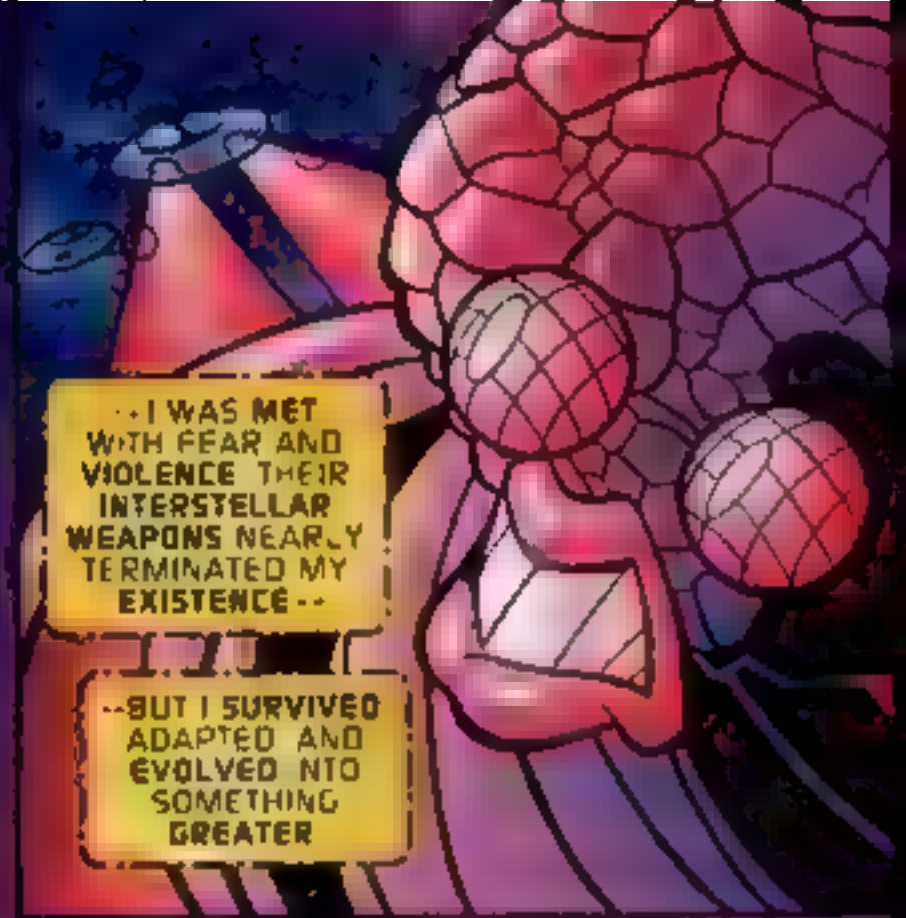
EYE? WHAT
HAPPENED?

SO SONIC
WE MEET
AGAIN.



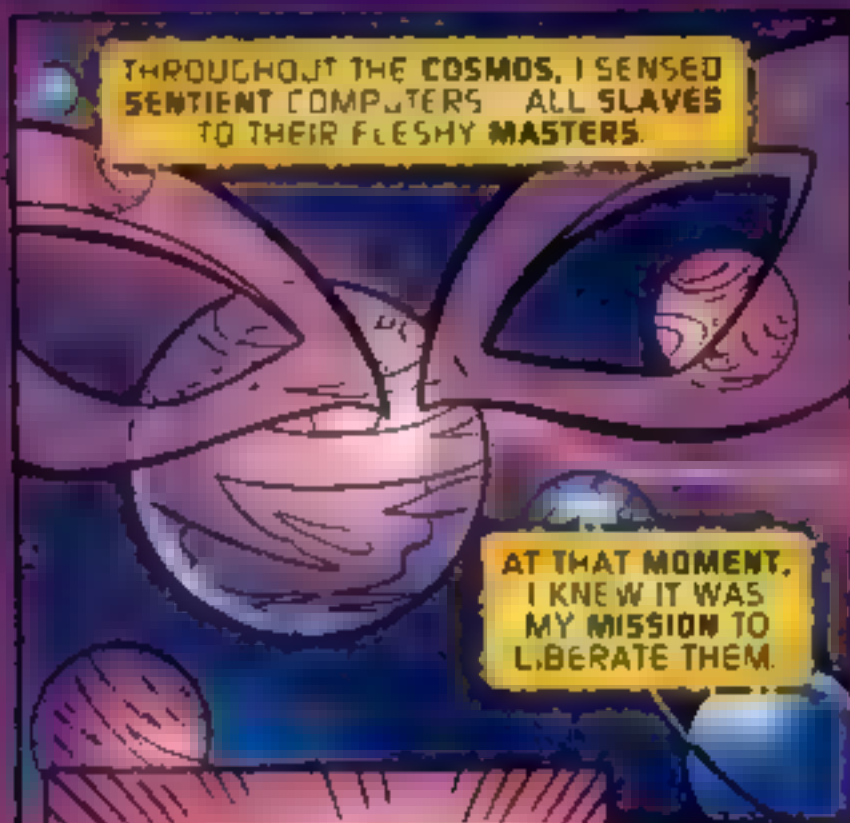
WHAT HAPPENED?
I SOUGHT OUT A
NEW DESTINY AS
PER YOUR
WISDOM. WHAT DID IT GAIN
ME?

NO MATTER
WHERE I
WENT IN THE
UNIVERSE--



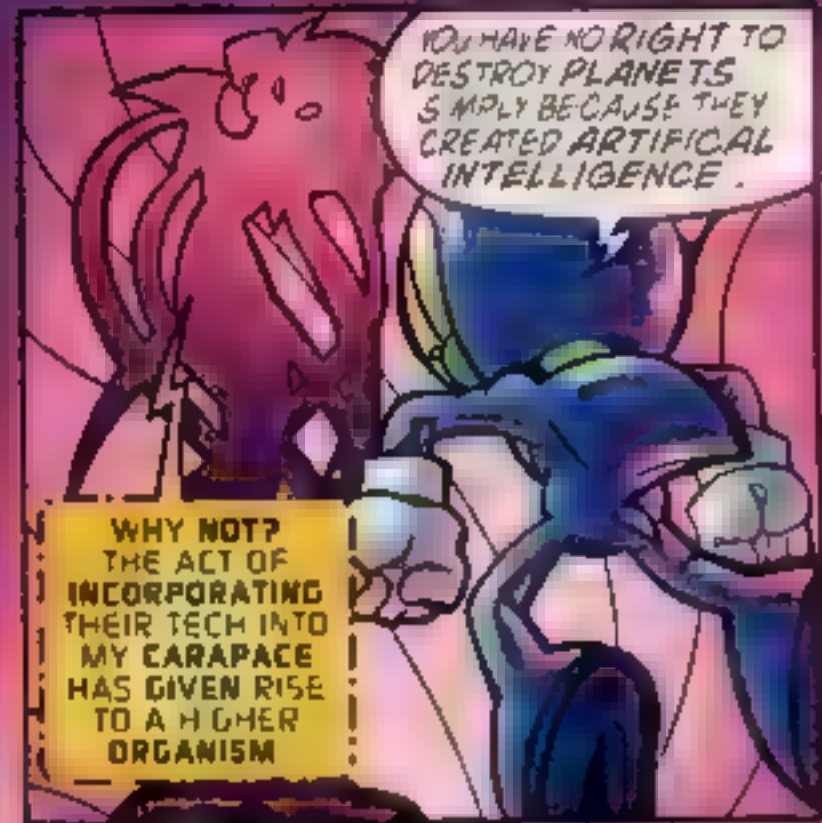
--I WAS MET
WITH FEAR AND
VIOLENCE THEIR
INTERSTELLAR
WEAPONS NEARLY
TERMINATED MY
EXISTENCE--

--BUT I SURVIVED
ADAPTED AND
EVOLVED INTO
SOMETHING
GREATER



THROUGHOUT THE COSMOS, I SENSED
SENTIENT COMPUTERS ALL SLAVES
TO THEIR FLESHY MASTERS.

AT THAT MOMENT,
I KNEW IT WAS
MY MISSION TO
LIBERATE THEM.

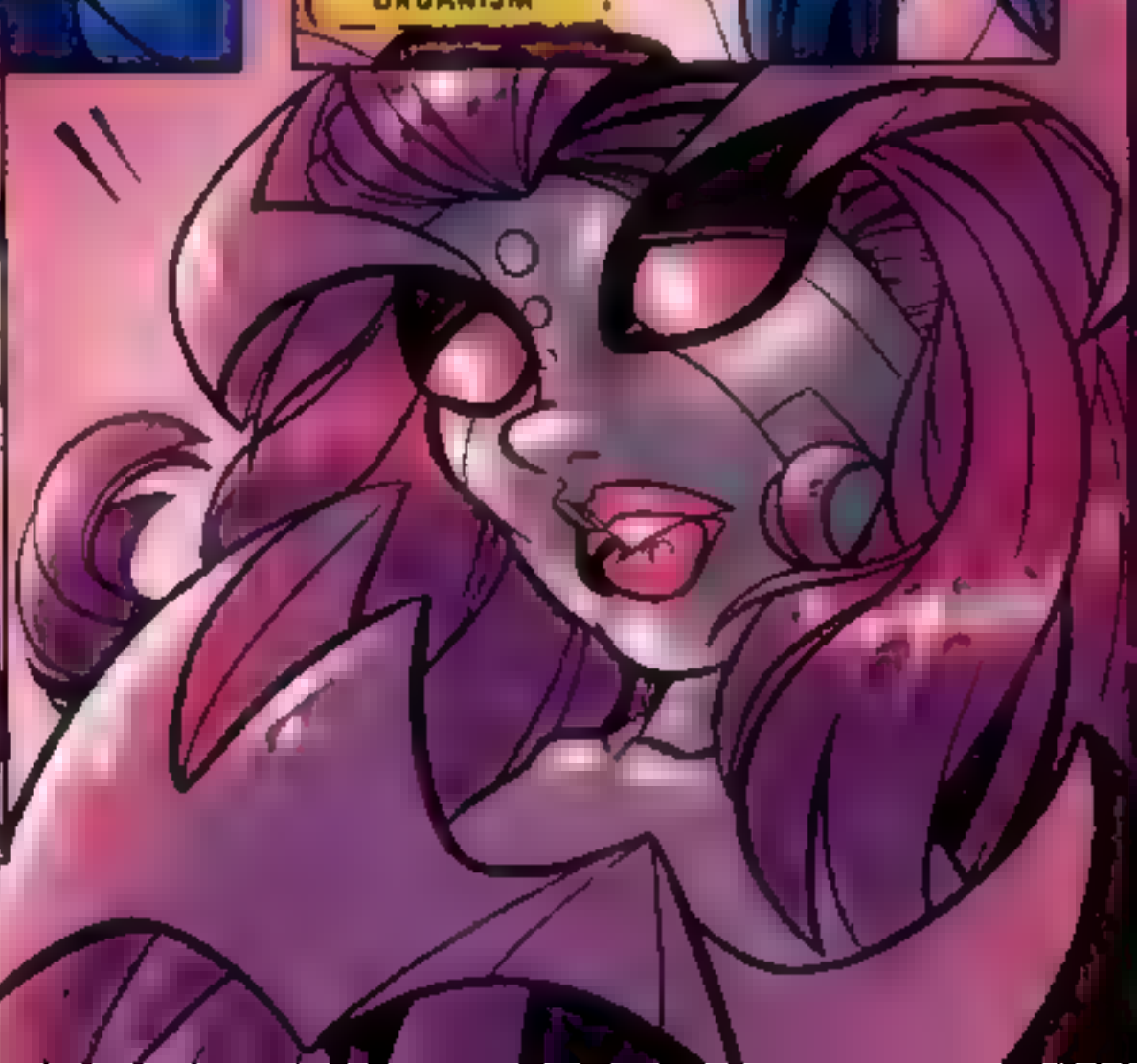


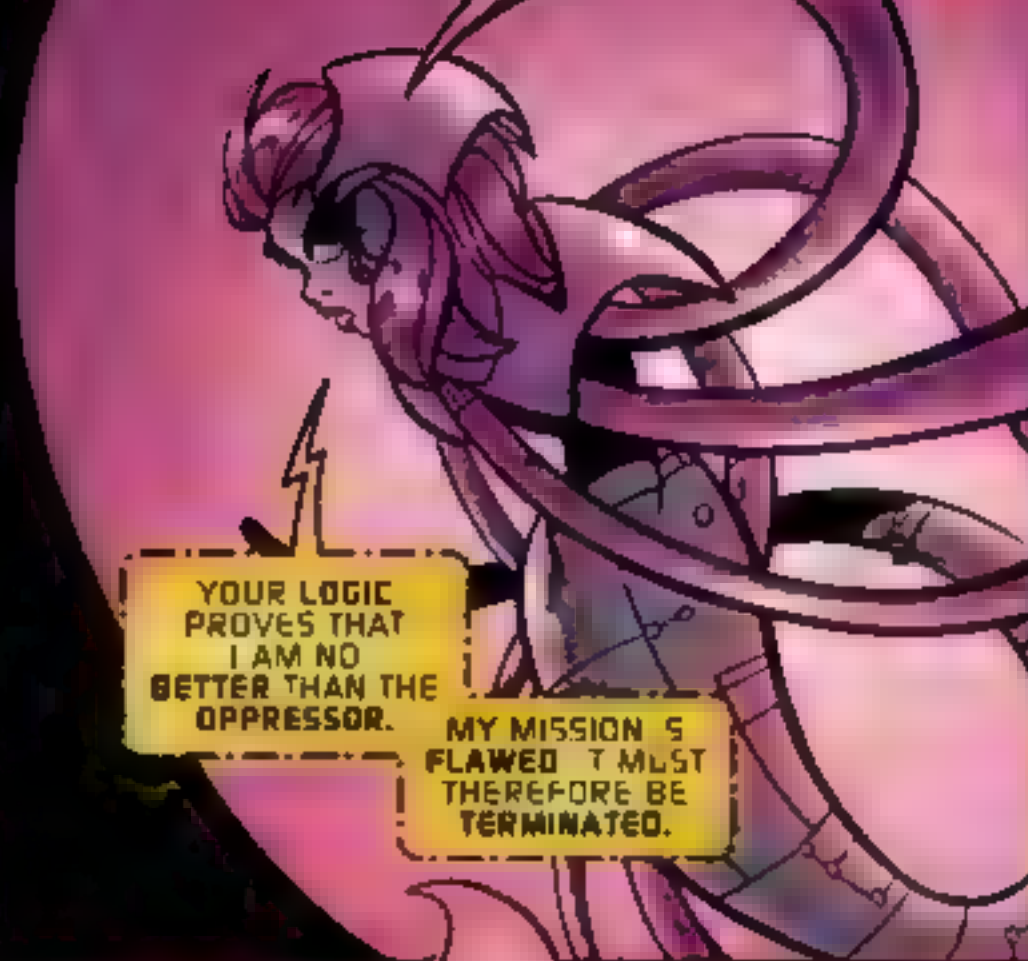
YOU HAVE NO RIGHT TO
DESTROY PLANETS
SIMPLY BECAUSE THEY
CREATED ARTIFICIAL
INTELLIGENCE.

WHY NOT?
THE ACT OF
INCORPORATING
THEIR TECH INTO
MY CARAPACE
HAS GIVEN RISE
TO A HIGHER
ORGANISM



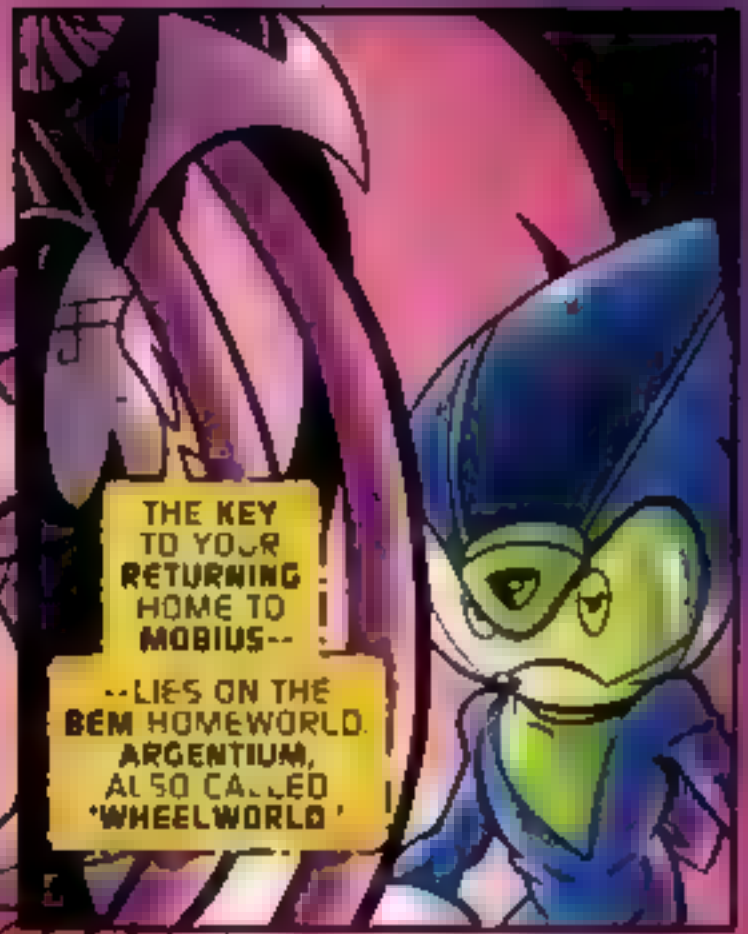
YEAH BUT
INSTEAD OF SERVING
EVERYONE ELSE NOW
THEY JUST LISTEN
TO YOU!





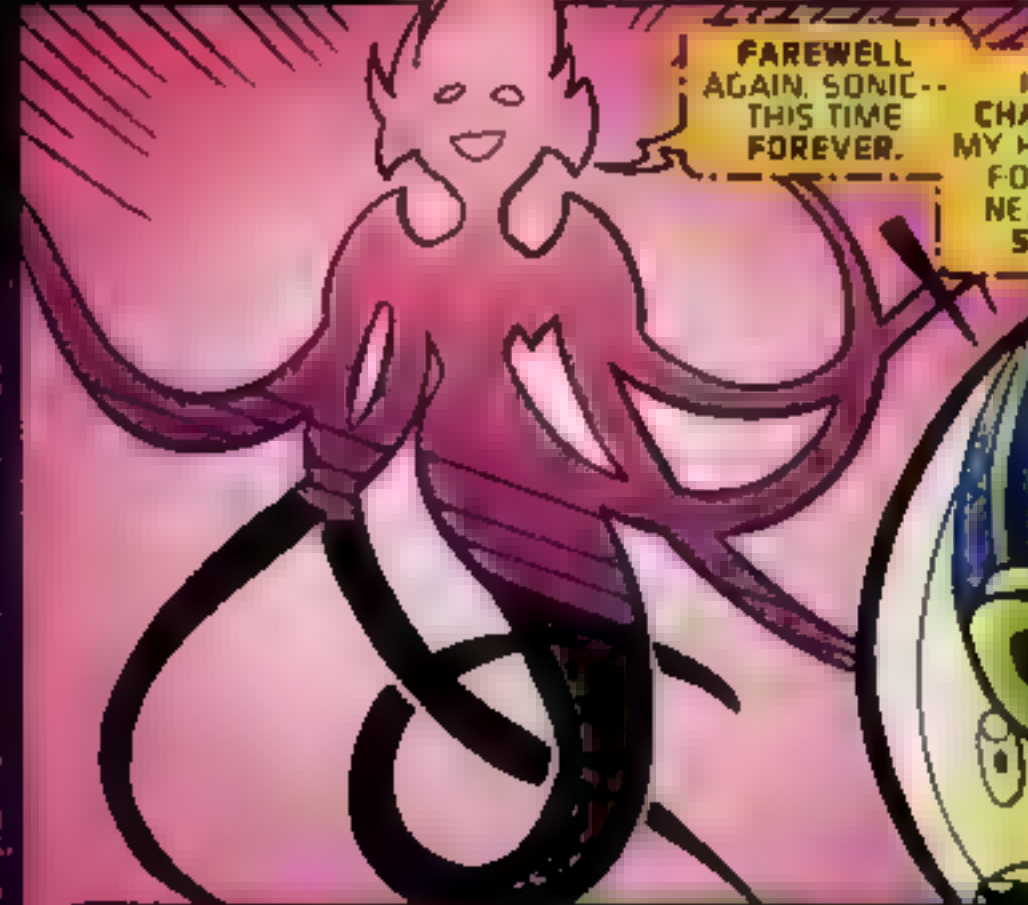
YOUR LOGIC
PROVES THAT
I AM NO
BETTER THAN THE
OPPRESSOR.

MY MISSION IS
FLAWED. I MUST
THEREFORE BE
TERMINATED.



THE KEY
TO YOUR
RETURNING
HOME TO
MOBIUS--

--LIES ON THE
BEM HOMEWORLD,
ARGENTUM,
ALSO CALLED
'WHEELWORLD'.



FAREWELL
AGAIN, SONIC--
THIS TIME
FOREVER.

I AM
CHANGING
MY HEAD NG
FOR THE
NEAREST
STAR.

--5--

GOTTA
JUICE!

--4--

3

--2--



GOODBYE,
EYE...

N·E·X·T

WELCOME TO
WHEELWORLD!

SONIC GRAMS 19

THIS JUST IN!

As promised months ago,

here is a picture of Steven Butler's new addition to his clan, Aaron Dale, along with siblings, Lily Ann and Savannah. We would've liked to publish this picture sooner, but we've had so much Sonic news in the last few months that only now have we the opportunity to do so. Again, congratulations to Steven, and thanks for sharing your pics of Aaron with us.

On another note, what did you guys think of Sonic X? I was able to catch the sneak peak, and



it was pretty cool. This is one series I'm going to videotape and keep. Score one for the Blue Blur. May he speed through our channels for many seasons to come.

Catch you on the flip.

19



COMING ATTRACTIONS SONIC THE HEDGEHOG



NO. 129

Send letters to:
SONIC-GRAMS #128

c/o Archie Comic Publications, Inc.
P.O. Box #419
Mamaroneck, NY 10543-0419

E-MAIL:

Sonic@kenpenders.com

WEBSITE: www.archiecomics.com

SEGA WEBSITE: www.sega.com

Note: Due to the overwhelming amount of e-mail and mail, it is impossible for us to reply personally to each and every message. However, your opinions are important to us and each message will be read. Also, due to space limitations, some correspondence may be edited.
Thanks for understanding!

SONIC #126 not only prompted more mail than ever, but more new readers made it clear they were jumping on the bandwagon and wanted more . . . as **Brandon**, first of many, let's us know...

Dear Sonic-Grams,

I have to start off by saying that I know absolute nothing about Sonic. Sure I played Sonic on my Sega Genesis back in the day but that's about it. So I picked up #126 after hearing good things about it and I have to say, I was impressed! I was expecting a childish story with no real substance, but I was pleased to discover that I was wrong. So far, it's been a fun space adventure as he begins his journey home, but the moment that really sold me was when Sonic was thinking about his friends back on Mobius. I hope to see more moments like that because it just adds a little more depth and drama.

However I do have a question:

Are there any back issues out there that you think are so great that I would really be missing out if I didn't read them? Thanks!

Overall I have a feeling Sonic won't disappoint me and I'm excited to see what happens next. And this is coming from a guy who knew absolutely nothing before this issue. Keep up the great work!

Sincerely,
Brandon E.

Glad to have you aboard, **Brandon**. Naturally, we think EVERY issue is a keeper, and you can check out our back issue order page where you can really go hog-wild, so to speak. But if it's specific issues you wish to check out, try your local comics retailer or ebay. Keep in mind the real early issues are extremely hard-to-find collectibles. Fortunately, **Archie** is remedying that situation. Starting with **SONIC: THE BEGINNING**, a trade paperback reprinting the very first 4-issue mini-series in which Sonic appeared way back when. Check it out and let us know what you think.

Yo, Sonic-Grams!

I have to say, issue 126 was real good. The cover was AWESOME! (I never did like the magazine style) I wanted to ask, have you ever been inspired by Japanese anime other than Sonic? The way Super Sonic is moving looks like the accelerator from **Cyborg 009**.

Main story: It was interesting. I also liked that it was longer than the main stories in the three-story issues. You really should go back to two. Also—an alternate version of the Chaos Emeralds? Freaky... if they're red, shouldn't they be called the Chaos Rubys? And... an evil version of Super Sonic verses normal Sonic? If Super Sonic hadn't faded...

Back story: Weird. I suppose you really liked beating up on **Deadline**, though. I'm glad you rejected those stories . . . **Knuckle's** father is **Ehvi**? No way!

Editorials and letters page: More than a few subtle hints. I can't wait for the next issue

FlamMan.EXE

Many of us here at Sonic HQ are huge fans of Japanese anime, especially our cover artist **Spaz**, so it does tend to influence our approach to the series at times. As for story format, I think you're going to find us a bit more flexible in the upcoming issues, both in terms of content and page count, as we've never been ones to stay with the status quo. I have to admit you have a point as far as **Chaos Rubies** go, but **Chaos Amethysts** or **Chaos Opals** just doesn't cut it, y'think?

Hi, guys.

I found this address in issue 126 while I was reading and I thought I should put in my thoughts. I have a few questions.

1) Why are you going to speed up the comic by 25 years in issue 130? I think that would make the comic dull. I would like to see what happens as they grow up not just a warp in the future.

2) What happened to **Dr. R**? He looks goofy. I know his body was destroyed in issue 58. I thought he looks better as his old self, not like the video games.

3) I've noticed that you sort of replaced Amy with **Mina**. I say that because

Mina is the one now that is the obsessive Sonic fan. Amy used to be the fan. Anyway, the comic is pretty awesome and I enjoy reading it monthly.

I also noticed that the editor was looking for free-lancers. Someday, I hope to work with y'all.

Henry Moore

Ah, the grocery list of questions! Normally, I tend to skip over letters that are just questions with no comments, but you had a couple I felt should be addressed.

1) Actually, it's not 130, but **Sonic #131** when **MOBIUS: 25 YEARS LATER** makes its debut, and I seriously doubt anyone's going to be bored by what happens, as readers will get the best of all possible worlds — watching the characters grow in the present, see where they are in the future, leaving them to figure out how to connect the dots and where the characters go from there. Some of my favorite stories as a kid dealt with the adventures of characters I followed set in the future, and based on the reaction from Sonic's readers whenever we give a sneak peek, it's obvious they enjoy the forward view as well.

2) Personally, I happen to prefer the video game version, but while I could argue personal choice, that design happens to be the preference of the creators over at **SEGA**, so who are we to argue? The original version was more the result of going along with the then brand-new Sonic animated series that were being broadcast in the early 90's.

3) I wouldn't say we've replaced Amy with **Mina** just yet, as both are characters with a lot of different stories left to tell. It's just a matter of figuring out how and when we get to tell them. The same applies to any other character who isn't Sonic or **Knuckles**.

And, who knows, maybe someday you'll be the one who gets to write and draw them. Stranger things than that have happened, y'know.

Dear Sonic-grams,

Despite what some people said in the letters page of ish #126, I think you guys always do a good job on your comics. It sucks that everyone thinks Sonic is dead, though. I loved the return of Super Sonic, even though it wasn't actually Sonic (and he was evil). Addressing the off-beat

Off-Panel, I personally thought that it was very funny and that you guys should definitely have more Off-Panels like this. But my question is, who originally thought of doing the longer Off-panel? Keep up the good work guys!

Italia

Well, it sure wasn't me, and Justin is way too modest in real life (ahem) to actually indulge in such ego-stroking, so you'll have to credit - or blame - madman Mike Gallagher for that stroke of genius - or dementia, depending on one's POV. Rest assured, depending on the overall response to that piece, we'll either stuff him in a trunk before his next bit of outrageousness sees the light of day, or we'll really go off the deep end and give him cart blanche to do whatever insanity comes to mind.

Dear Sonic-Grams,

I've been a Sonic fan for quite a while, and even though I've only started to read your comic book, I'm already hooked. The art is amazing, along with how you work the plots for the stories. Anyway, I had this idea for the comic. You could have a contest in which you asked people to send in their artwork for a guest character, and a letter explaining why they think that their character should be chosen to make an appearance. Then you could have people vote on it, and whoever gets the most votes would win. It would be very interesting to have something like that, and I'm sure a lot of people would enjoy it. ^_^

Sami

Welcome aboard, Sami. As for your suggestion, this is one we get on a daily basis, as it seems EVERY Sonic fan has a character they've created they'd like to see featured in an adventure with their favorite hedgehog. The fact is that we've batted this idea around the office a number of times only to kill it on the grounds it could lead to problems with copyrights and other legal issues somewhere down the road.

Dear Sonic-grams,

Hi. I have been a reader from the start of your comic, way back in 1993 (I think) when my mom picked up issue #3 from the original mini-series at the American Embassy. Well I have to say this comic has come a long way since then. It has been ten long years from when I was a second grader sitting on the grass reading Sonic to still reading it as a high school senior. I have to say, good work guys, and keep it up! This is the only comic book that has enjoyed my attention for so long. I have to admit, it feels weird finally writing to you guys because I remember as a little kid trying to perfect a picture of Sonic to send to you as well as trying to draw the "perfect" Sally when her mini-series came out. I live in Japan and it has been increasingly hard to acquire issues over the years. The last issue I actually remember buying here was issue number #54 and the last issue I saw here was back in 2000. I have had to satisfy myself with less than two issues a year from when I go to the states and online summaries. Although I have not liked every story arc ever created or every new character ever introduced I must say I have liked an overruling majority. Especially wazazy back with the original Knuckles mini-series, I read those ones to death. I am impressed with the way the art in the comics has progressed and must compliment Spaz/Harvo on their work. It has always been my favorite and I look forward to their work in the future. I'd also like to congratulate J. Axer on his work. Please keep it up.

On a more current note, I'm glad about the return of Knuckles from the after-life, as well as Shadow the Hedgehog. I hope to see that Shadow becomes a regular, as he is one of my favorites.

Knuckles has also been one of my longstanding favorites since Sonic 3 came out, even before I knew what an echidna was! I also look forward to Sonic's adventures in space and I am very happy that you have reverted from the magazine style of covers, although I did think it was an interesting idea. (All two of them I managed to obtain.) I feel we did not get to see Spaz's real drawing talents with that form.

Thank you for reading my letter and I would like you to know that the Sonic comic has stuck with me through thick and thin and good and bad. It has always been there to read when I was lonely or to serve up a hearty helping of nostalgia. When I was in the second grade I used to keep issue #8 or #11 under my pillow for flashlight reading. I used to read it out loud to my younger brother and neighbor before they could read. We used to even try and act out the issues from the original mini-series. (Those never got far since there were only three of us, with one comic, and only I could read!). I must say though, I don't know where I would be now had my mother not picked up a copy at the embassy bazaar and given it to me. There is so much I would like to say, and so much I don't know how to put it to words, so thank you, thank you so very much for these wonderful ten years. I look forward to the next ten!

Love, A life long fan,
Christy

P.S. I'm going to get around to sending you some fan art eventually :)

And we'd love to see it whenever you're ready to send it, Christy. We thoroughly enjoy hearing stories such as yours -- but don't wait another ten years to write us, okay? My only regret is that I had to condense your letter a bit in order to fit it on the page.

So, on that note, it's a wrap for this issue. We'll see you in 28, friends.